Vampire – Character Sheet

Name	Clan	Demeanor
Chronicle	Generation	Nature

Physical

Strength	●○○○○
Dexterity	●○○○○
Stamina	●○○○○

Social

Charisma	●○○○○
Manipulation	●○○○○
Appearance	◐○○○○

Mental

Perception	●○○○○
Intelligence	●○○○○
Wits	●○○○○

Talents

Acting	○○○○○
Alertness	○○○○○
Athletics	○○○○○
Brawl	○○○○○
Dodge	○○○○○
Empathy	○○○○○
Intimidation	○○○○○
Leadership	○○○○○
Streetwise	○○○○○
Subterfuge	○○○○○
_____	○○○○○

Skills

Animal Ken	○○○○○
Drive	○○○○○
Etiquette	○○○○○
Firearms	○○○○○
Melee	○○○○○
Music	○○○○○
Repair	○○○○○
Security	○○○○○
Stealth	○○○○○
Survival	○○○○○
_____	○○○○○

Knowledge

Bureaucracy	○○○○○
Computer	○○○○○
Finance	○○○○○
Investigation	○○○○○
Law	○○○○○
Linguistics	○○○○○
Medicine	○○○○○
Occult	○○○○○
Politics	○○○○○
Science	○○○○○
_____	○○○○○

Disciplines

_____	▸ ○○○○○
_____	▸ ○○○○○
_____	▸ ○○○○○
_____	○○○○○
_____	○○○○○

Backgrounds

_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○

Virtues

Conscience	●○○○○
Self Control	●○○○○
Courage	●○○○○
Humanity	○○○○○ ○○○○○

Merits & Flaws

Clan Flaw

Willpower

○○○○○ ○○○○○

●●●●● ●●●◐◐

Blood Pool

○○○○○ ○○○○○

Health

Unharmed		☒☐☐☐☐☐☐☐
Bruised		☐☐☐☐☐☐☐☐
Hurt	-1	☐☐☐☐☐☐☐☐
Injured	-1	☐☐☐☐☐☐☐☐
Wounded	-2	☐☐☐☐☐☐☐☐
Mauled	-2	☐☐☐☐☐☐☐☐
Crippled	-5	☐☐☐☐☐☐☐☐
Incapacitated		☐☐☐☐☐☐☐☐

Experience Points

CHARACTER CREATION: Attributes: 7/5/3 (5) Abilities: 13/9/5 (2) Disciplines: 3 (7) Backgrounds: 5 (1) Virtues: 7 (2) Humanity/Willpower: (1) (15 Freebie Points total)
EXP. POINTS COST: Attribute: 4● Ability: 3+2● ClanDiscipline: 5● OtherDiscipline: 10+7● Path: 7+4● Virtue: 2● Willpower: 1● [WoD-VampireCS Rev.41 / Apr 2004]